

Date:-

Ref.:-

**1.2.1 List of programs in which Choice Based Credit System (CBCS)/elective course system has been implemented**

<b>Programme Name : Computer Science &amp; Engineering</b>			
<b>Programme Code: 1-1408968327</b>			
<b>Sr. No.</b>	<b>Class Name</b>	<b>Status of implementation of CBCS / elective course system (Yes/No)</b>	<b>Year of implementation of CBCS / elective course system</b>
1.	B.E. Computer Science & Engineering	Yes (Elective)	2015-16



*B. Range*  
**PRINCIPAL,  
 College of Engineering  
 PANDHARPUR**



# **SOLAPUR UNIVERSITY, SOLAPUR**

## **FACULTY OF ENGINEERING & TECHNOLOGY**

### **COMPUTER SCIENCE & ENGINEERING**

**Structure & syllabus for**

**B.E. (Computer Science & Engineering)**

**w.e.f. Academic Year 2015-16**



## SOLAPUR UNIVERSITY, SOLAPUR

Computer Science and Engineering

**Structure of B. E. (Computer Science & Engineering.) w.e.f. July 2015**

### SEMESTER – I

Sr. No	Name of the Subject	Teaching Scheme			Examination Scheme				Total
		L	T	P	Paper	T/W	OE	POE	
1	Advanced Computer Architecture	3	-	-	100	25	-	-	125
2	Distributed Systems	3	-	2	100	25	-	-	125
3	Modern Database Systems	4	-	4	100	25	-	50	175
4	Elective – I	3	-	-	100	25	-	-	125
5	Elective – II	3	-	-	100	25			125
6	Vocational Training	-	-	-	-	25	-	-	25
7	Lab I - Project Phase I	-	-	4	-	50	-	50	100
8	Lab-II - Python	2		2		50		-	50
<b>Total</b>		<b>18</b>	-	<b>12</b>	<b>500</b>	<b>250</b>	-	<b>100</b>	<b>850</b>

### SEMESTER -II

Sr. No	Name of the Subject	Teaching Scheme			Examination Scheme				Total
		L	T	P	Paper	T/W	OE	POE	
1	Management Information System	3	--		100	25			125
2	Information & Cyber Security	3	--	2	100	25		25	150
3	Elective -III	3	--		100	25			125
4	Elective – IV	3	--		100	25			125
5	Lab I - Web Technology	2	--	4		25		50	75
7	Lab II - Project Phase II		--	6		100		100	200
8	Lab-III -Open Source Technology	2	--	2		50			50
<b>Total</b>		<b>16</b>	-	<b>14</b>	<b>400</b>	<b>275</b>		<b>175</b>	<b>850</b>

<b>Elective – I</b>	<b>Elective – II</b>
<ol style="list-style-type: none"> <li>1. Human Computer Interaction</li> <li>2. Digital Signal Processing</li> <li>3. Software Testing &amp; Quality Assurance</li> <li>4. Business Intelligence</li> </ol>	<ol style="list-style-type: none"> <li>1. Object Oriented Modeling &amp; Design</li> <li>2. Wireless Ad hoc Networks</li> <li>3. Intelligent Systems</li> <li>4. Mobile Application Development</li> </ol>
<b>Elective – III</b>	<b>Elective – IV</b>
<ol style="list-style-type: none"> <li>1. Data Warehousing &amp; Mining</li> <li>2. Image Processing</li> <li>3. Information Retrieval</li> <li>4. Cloud Computing</li> </ol>	<ol style="list-style-type: none"> <li>1. Storage Area Network</li> <li>2. Web 2.0 &amp; Rich Internet Application</li> <li>3. Artificial Neural Network</li> <li>4. Big Data Analytics</li> </ol>

**Note:**

1. The term-work will be assessed based on continuous internal evaluation including class tests, assignments, performance in laboratories, Interaction in class, quizzes, group discussions as applicable.
2. The batch size for practical/tutorials be of 15 students. On forming the batches, if the strength of remaining students exceeds 7 students, then a new batch may be formed.
3. Vocational Training (evaluated at B.E. Part-I) of minimum 15 days shall be completed in any vacation after S.E. Part-II but before B.E. Part-I & the report shall be submitted and evaluated in B.E. Part-I
4. For project, the group shall be about 4 /5 students.
5. Minimum strength of the students for Electives be 15.
6. A new elective may be introduced at SEMESTER I / II on any advanced topic in Computer Science and Engineering with prior permission from University.